

Resources, Virtual YFM Training

Apps (Google Play and/or Apple Store)

- **Answer Pad:** <https://apps.apple.com/us/app/answer-pad/id978897926> Allows teachers to capture data from students using the web or the app. Ideal for the flipped or blended classroom.
- **Band:** <https://band.us/en> Streamline your communication.
- **Socrative:** <https://www.socrative.com/apps/> This app allows you to pepper your instruction with on-the-fly questions that students can answer with their phones or tablets, allowing you to assess each student's comprehension quickly and easily. The game format makes students more motivated to respond.
- **Story Dice:** is a creative tool to prompt ideas for plot, character, and setting. This idea generator can be used effectively for both written and oral storytelling.
- https://play.google.com/store/apps/details?id=com.developer.cachucha.storydice&hl=en_US
- **QuickVoice Recorder:** <https://apps.apple.com/us/app/quickvoice-recorder/id284675296> Allows you to record classes, discussions, or other project audio files. You can sync your recordings to your computer easily for use in presentations.
- **Wordables:** <https://apps.apple.com/us/app/wordables-word-cloud-guessing/id771308667> This app allows you to elicit evidence of learning or determine background knowledge about a topic. These word clouds are pictures composed of a cloud of smaller words that form a clue to the topic.
- **Word Art:** Create word art
https://play.google.com/store/apps/details?id=com.phonegap.wordart&hl=en_US

Computer Apps

Communication/Connection

- **Backchannel Chat:** <https://backchannelchat.com/> This site offers a teacher-moderated version of Twitter. An extension of the in-the-moment conversation might be to capture the chat, create a tag cloud, and see what surfaces as a focus of the conversation.
- **GoSoapBox** <https://www.gosoapbox.com/> Free for less than 30 students, this all-student response system works with the Bring Your Own Device (BYOD) model, so no charge for a clicker. One of the most intriguing features for me is the Confusion Meter.

- **Remind:** <https://www.remind.com/> A tool that allows teachers to text students and stay in touch with parents.
- **Seesaw:** <https://web.seesaw.me/> This tool helps teachers improve parent communication and makes formative assessment easy, while students can use the platform to document their learning.

Discussion/Collaboration

- **Discord:** <https://discord.com/> Whether you're part of a school club, gaming group, worldwide art community, or just a handful of friends that want to spend time together, Discord makes it easy to talk every day and hang out more often.
- **Kialo:** <https://www.common sense.org/education/website/kialo-edu> is a free platform designed to foster thoughtful debate and discussion. Students can browse for and participate in existing discussions or create their own. Once they've chosen a discussion, students then choose their side -- pro or con --- and add their own opinions via "claims." Kialo is a good platform for teaching the importance of reasoned, respectful arguments when trying to persuade others. Most teachers likely will want to create private discussions limited to their students to focus on a curriculum- or class-related topic.
- **Padlet** <https://padlet.com/dashboard> Provides an essentially blank canvas for students to create and design collaborative projects. Great for brainstorming.

Games/Quizzes/Trivia

- **AnswerGarden:** <https://answergarden.ch/Quickstart-Guide/> A tool for online brainstorming or polling, educators can use this real-time tool to see student feedback on questions.
- **BigLifeJournal:** <https://biglifejournal.com/> the world's first growth mindset journal for kids. It teaches perseverance, grit, self-belief, positive thinking, and more
- **BingoMaker:** <https://www.bingomaker.com/> Online Bingo game/
- **Five Card Flickr:** <http://5card.cogdogblog.com/index.php> Designed to foster visual thinking, this tool uses the tag feature from photos in Flickr.
- **Gimkit** <https://www.gimkit.com/> A handy resource for creating real-time quizzes. It was created by a high school student!
- **GoNoodle:** <https://www.gonoodle.com/> Brain-based movement and mindfulness activities to do with kids.
- **JamBoard:** https://edu.google.com/products/jamboard/?modal_active=none Spark students to learn, collaborate, and engage in active new ways with the Jamboard mobile app or 55-inch cloud-powered whiteboard.

- **Kahoot!** <https://kahoot.com/> A game-based classroom response system, where teachers can create quizzes using internet content.
- **Lino** <http://en.linoit.com/> A virtual cork board of sticky notes so students can provide questions or comments on their learning. These can be used like exit tickets or during the course of a lesson.
- **MatchTheMemory:** <https://matchthememory.com/> Create your own memory match game.
- **Mentimeter:** <https://www.mentimeter.com/> Allows you to use mobile phones or tablets to vote on any question a teacher asks, increasing student engagement.
- **Micropoll:** <http://www.micropoll.com/> A great tool for quickly creating polls and analyzing responses. Polls can be embedded into websites as well.
- **Quizlet:** <https://quizlet.com/> Each new thing you learn is an achievement. Quizlet breaks down topics and subjects, so you accomplish something new every step of the way. Can create flash cards
- **Random Name/Word Picker** <https://www.classtools.net/random-name-picker/> This tool allows the teacher to input a class list and facilitates random name picking. You can also add a list of keywords and use the tool to have the class prompt a student to guess the word by providing definitions.
- **Scattergories:** <https://swellgarfo.com/scattergories/> A creative thinking category-based game.
- **Sketchnoting:** <https://www.verbaltovisual.com/what-is-sketchnoting/> is a form of note-taking, hence the “noting” part of it, but as you might guess it involves bringing more visuals into the process compared to typical note-taking, hence the “sketch” part.
- **Sketchpad:** <https://sketch.io/sketchpad/> Have students create a sketchnote to represent a content-related topic using paper or with a drawing app.
- **Skribbl.io:** <https://skribbl.io/> A online drawing game very much like Pictionary.
- **Triventy:** <http://www.triventy.com/> A quiz game platform that allows teachers to create quizzes students take in real time. These live quizzes provide teachers with real-time data on student understanding of classroom concepts. Students need individual devices to respond to quiz questions.
- **Triviamaker:** <https://triviamaker.com/> 4 Different Game Styles To Choose From Grid, List, Multiple Choice, & Wheel
- **Wheel Decide:** <https://wheeldecide.com/wheels/> Let the wheel decide!

- **Zoho Survey:** <https://www.zoho.com/survey/pricing.html> Teachers can create surveys that students can access and take using a mobile devices. Teachers can see results in real time. Similar to Survey Monkey

Lesson Content Ideas

- **Crowdsignal** <https://crowdsignal.com/> Quick and easy way to create online polls, quizzes, and questions. Students can use smartphones, tablets, and computers to provide their answers, and information can be culled for reports.
- **Deck Toys:** <https://deck.toys/> Drag and drop lessons that include games.
- **Google Classroom:** [Google Classroom](#) Chances are that you have already explored the potential of other apps in the Google suite (such as Google Drive and Google Forms) to breathe new life into instructional activities. Google Classroom takes it to the next level, providing one easy-to-use platform for distributing assignments, grading, making announcements, and facilitating class discussions.
- **Nearpod:** <https://nearpod.com/> This tool is nice in that you can not only gather evidence of student learning, like an all-student response system, but also create differentiated lessons based on the data you collected. Demo: <https://www.youtube.com/watch?v=9hMarb1E7H0>
- **Piazza** <https://piazza.com/> A platform that allows teachers to upload lectures, assignments, and homework; pose and respond to student questions; and poll students about class content. This tool is better suited for older students as it mimics post-secondary class instructional formats.
- **Verso** <http://versolearning.com/#verso> Described as a feedback tool, this app allows teachers to set up learning using a URL. Space is provided for directions. Students download the app and input their responses to the assignment. They can then post their comments and respond to the comments of others. The teacher can group responses and check engagement levels.
- **Wizer:** <https://info.wizer.me/teacherspage/> The powerful Wizer editor, perfect for creating beautiful, captivating Worksheets.

Presentations/White Board

- **Conceptboard:** <https://conceptboard.com/> This software facilitates team collaboration in a visual format, similar to mind mapping, but using visual and textual inputs.
- **Dotstorming:** <https://dotstorming.com/> A whiteboard app that allows digital sticky notes to be posted and voted on. This tool is best for generating class discussion and brainstorming on different topics and questions.
- **Educreations Whiteboard** <https://apps.apple.com/us/app/educreations-interactive-whiteboard/id478617061> A whiteboard app that provides students the tool to share understanding and comprehension.

- **Genially:** <https://www.genial.ly/> Create stunning presentations, infographics, and more in just seconds
- **Pear Deck:** <https://www.peardeck.com/> Plan and build interactive presentations that students can participate in via their smart device. It offers unique question types.

Online Scavenger Hunt

- **Goosechase:** <https://www.goosechase.com/> Have students participate in a content-based scavenger hunt and take photos to record their findings.

Video /Audio Creation

- **Animoto:** <https://animoto.com/> If you are looking for a fun, engaging way for students to share what they have learned, this app is perfect for you. Kids can show off their knowledge by making and sharing their own short video. They will love playing with different styles and adding songs and clips to make their video truly their own. Share to Facebook or Linkln.
- **EdPuzzle:** <https://edpuzzle.com/> is a fun utility that lets you add voice notes and questions to any video; so, you could record yourself teaching and then enhance the video later to add those features to make your video interactive.
- **Flipgrid** <https://info.flipgrid.com/> This tool lets students use 15-second to 5-minute videos to respond to prompts. Teachers and peers can provide feedback.
- **Screencastify:** <https://www.screencastify.com/> This recorder is built right into Google Chrome, which makes it an incredibly convenient tool for creating on-the-spot screencasts. As of right now, the editing tools are still kind of rudimentary, which means you're not likely to end up with a very polished end product. Still, for many purposes, this tool gets the job done quickly and easily. Watch [this video](#) to learn how to use it.
- **Screencast-o-Matic:** [screencast-o-matic.com](https://www.screencast-o-matic.com/) This popular recorder is one that you download onto your computer, which is slightly less convenient than one that's built into a browser, but the editing features available with the paid plans might make it worth it for you. [This video](#) gives you an overview of how it works.
- **Vocaroo:** <https://vocaroo.com/> A service that allows users to create audio recordings without the need for software. You can easily embed the recording into slide shows, presentations, or websites. Great for collaborative group work and presentations.

Podcasts

- **Ask Michelle & Chris (Team Building):**
<https://www.stitcher.com/podcast/onteambuilding/ask-michelle-chris-about-team-building>

Articles/Links – Online Education

- https://ctl.columbia.edu/resources-and-technology/teaching-with-technology/teaching-online/inclusive-teaching/?fbclid=IwAR34CiUPFQ62O5vLubNhX5u8xXSJ_k10C6sY_bKxNnKqonXH7m42yWhaOmg
- https://www.edutopia.org/article/8-strategies-improve-participation-your-virtual-classroom?utm_content=linkpos1&utm_source=edu-legacy&utm_medium=email&utm_campaign=weekly-2020-08-26
- https://www.edutopia.org/article/keys-success-distance-learning?utm_content=linkpos2&utm_source=edu-legacy&utm_medium=email&utm_campaign=weekly-2020-08-26
- <https://www.cultofpedagogy.com/inclusive/>
- <https://www.cultofpedagogy.com/distance-learning/>
- <https://talkingpts.org/>

Online Security

- <https://www.cyberwise.org/online-security-hub>
- <https://www.parents.com/news/zoom-bombing/>
- <https://cybersecurityreviews.net/2019/02/17/the-risks-of-public-wi-fi-and-how-to-close-the-security-gap/>
- <https://security.ucop.edu/resources/security-awareness/habits.html>
- <https://bestvpn.org/teachers-guide-to-online-privacy-safety-and-security/>

Content Storage

- [Google Classroom](#)
- <https://www.youtube.com/watch?v=2lowi-gmbys>
- <https://www.betterbuys.com/lms/google-classroom-vs-edmodo/>
- <https://new.edmodo.com/home>
- <https://nearpod.com/>
- <https://www.youtube.com/watch?v=9hMarb1E7H0>

Re-Entry Support

- <https://www.unitysouthcentral.org/articles>
- <https://www.cdc.gov/coronavirus/2019-ncov/community/schools-childcare/guidance-for-schools.html>
- <https://www.cdc.gov/coronavirus/2019-ncov/community/schools-childcare/schools-faq.html>
- <https://ministryspark.com/articles/>
- <https://ministryspark.com/articles/> Very Traditional Christian Theology

Online Service

- <https://www.doinggoodtogether.org/>
- <https://colorasmile.org/>
- <https://inspiremykids.com/>

YouTube or Vimeo Account

- <https://www.wikihow.com/Make-a-YouTube-Account>
- <https://upcity.com/blog/how-to-create-an-account-on-vimeo/>

Onsite/Online Hybrid Microphone

- <https://www.dvestore.com/rode-ntg2-directional-shotgun-microphone/>
 - *This is just an example. There are others that are more economical.*